

The quaternionic Hopf fibration in HoTT via a modified Cayley-Dickson construction

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- 2 First attempt at a HoTT Cayley-Dickson construction
- 3 Suspending the imaginaries
- 4 Getting the quaternionic Hopf fibration
- 5 Where to go from here?

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The Cayley-Dickson construction

Definition An *algebra* is a vector space A (over \mathbb{R}) equipped with a bilinear map $m : A \times A \rightarrow A$ and an element $1 \in A$ such that $1a = a = a1$ (using juxtaposition to denote application of m).
A $*$ -algebra is an algebra A equipped with a conjugation map, a linear map $A \rightarrow A$ written $a \mapsto a^*$ with

$$a^{**} = a \quad (ab)^* = b^*a^*.$$

Let A be a $*$ -algebra, and define a $*$ -algebra structure on $A' := A \oplus A$ by:

$$\begin{aligned} 1 &:= (1, 0) \\ (a, b)(c, d) &:= (ac - db^*, a^*d + cb) \\ (a, b)^* &:= (a^*, -b) \end{aligned}$$

Definition A is *real* iff $a^* = a$ for all a .

A is *nicey normed* iff $a + a^* \in \mathbb{R}$ and $aa^* = a^*a > 0$ for all $a \neq 0$.

Properties of the Cayley-Dickson construction:

- A' is never real.
- A is real (and thus commutative) iff A' is commutative.
- A is commutative and associative iff A' is associative.
- A is associative and nicey normed iff A' is alternative and nicey normed.
- A is nicey normed iff A' is nicey normed.

Definitions A is *power-associative* iff the subalgebra generated by any one element is associative.

A is *alternative* iff the subalgebra generated by any two elements is associative.

A is a *division algebra* iff $ab = 0$ implies $a = 0$ or $b = 0$.

A is a *normed division algebra* if A is equipped with a norm $\|-\|$ such that $\|ab\| = \|a\|\|b\|$

Proposition If A is nicely normed and alternative, then A is a normed division algebra under the norm

$$\|a\|^2 = aa^*$$

Starting from the real numbers, we get in succession:

- \mathbb{R} , a real commutative associative nicely normed $*$ -algebra;
- \mathbb{C} , a commutative associative nicely normed $*$ -algebra;
- \mathbb{H} , an associative nicely normed $*$ -algebra;
- \mathbb{O} , an alternative nicely normed $*$ -algebra.
- the *sedenions*, a 16-dimensional nicely normed $*$ -algebra.

Theorem (Hurwitz 1898) $\mathbb{R}, \mathbb{C}, \mathbb{H}, \mathbb{O}$ are the only normed division algebras.

Theorem (Zorn 1930) $\mathbb{R}, \mathbb{C}, \mathbb{H}, \mathbb{O}$ are the only alternative division algebras.

Theorem (Kervaire, Bott-Milnor 1958) All division algebras have dimension 1, 2, 4 or 8.

From the classical normed division algebras, we get H-space structures on S^0 , S^1 , S^3 and S^7 . (An H-space is a unital magma in the homotopy category.)

And from these we in turn get fibrations

- $S^0 \hookrightarrow S^0 * S^0 = S^1 \rightarrow S^1$ (the real Hopf fibration/the Möbius bundle).
- $S^1 \hookrightarrow S^1 * S^1 = S^3 \rightarrow S^2$ (the (complex) Hopf fibration).
- $S^3 \hookrightarrow S^3 * S^3 = S^7 \rightarrow S^4$ (the quaternionic Hopf fibration).
- $S^7 \hookrightarrow S^7 * S^7 = S^{15} \rightarrow S^8$ (the octonionic Hopf fibration).

Of these, we have the first two in HoTT (and in several formalizations). We would like to have the other two as well!

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Which HoTT? MLTT with a predicative univalent universe, indexed inductive types, and two classes of built-in HITs: n -truncation and homotopy quotients (equivalently, homotopy coequalizers).

This is the basis for the HoTT mode in the Lean proof assistant in which the present work has been formalized.

The homotopy quotient of $A : \text{Type}$ and $R : A \rightarrow A \rightarrow \text{Type}$ has

- Point constructor: $\text{class_of} : A \rightarrow \text{quotient } R$,
- Path constructor:
 $\text{eq_of_rel} : \prod a, a' : A, R a a' \rightarrow \text{class_of } a = \text{class_of } a'$.

From this we build pushouts, suspensions, colimits, cell complexes, ... (and in fact also -1 -truncation, due to Floris van Doorn).

First attempt to port Cayley-Dickson construction

Definition A *Cayley-Dickson spheroid* consists of an H-space S (we write 1 for the base point, and concatenation denotes multiplication) with additional operations

(conjugation) $x \mapsto x^*$ $: S \rightarrow S$

(negation) $x \mapsto -x$ $: S \rightarrow S$

satisfying the further laws

$$\begin{array}{ll} 1^* = 1 & (-x)^* = -x^* \\ -(-x) = x = x^{**} & x(-y) = -xy \\ (xy)^* = y^*x^* & x^*x = 1. \end{array}$$

NB It follows that $xx^* = 1$ and $(-x)y = -xy$ as well.

We would like to then give an H-space structure on $S * S$ under the assumption that S is associative.

We wish to define the multiplication xy for $x, y : S * S$ by induction on x (first) and y (second).

To do the induction on x we must define elements $(\text{inl } a)y$, $(\text{inr } b)y$ and dependent paths $(\text{glue } ab)_*y : (\text{inl } a)y =_{\text{glue } ab} (\text{inr } b)y$ for $a, b : S$. This is of course the same as giving the two bent arrows such that the outer square commutes in this diagram:

$$\begin{array}{ccc}
 S \times S \times (S * S) & \longrightarrow & S \times (S * S) \\
 \downarrow & & \downarrow \\
 S \times (S * S) & \longrightarrow & (S * S) \times (S * S) \\
 \searrow & & \searrow \\
 & & S * S
 \end{array}$$

The diagram shows a commutative square with two bent arrows pointing to the bottom-right corner $S * S$. The top-left node is $S \times S \times (S * S)$, the top-right node is $S \times (S * S)$, the bottom-left node is $S \times (S * S)$, and the bottom-right node is $(S * S) \times (S * S)$. A solid arrow points from $S \times S \times (S * S)$ to $S * S$. A solid arrow points from $S \times (S * S)$ to $S * S$. A solid arrow points from $S \times (S * S)$ to $(S * S) \times (S * S)$. A solid arrow points from $(S * S) \times (S * S)$ to $S * S$. A dotted arrow points from $(S * S) \times (S * S)$ to $S * S$.

In each case we do an induction on y , giving the following point constructor problems, which we solve by appealing to the classical Cayley-Dickson construction:

$$\begin{aligned} (\text{inl } a)(\text{inl } c) &:= \text{inl}(ac) & (\text{inl } a)(\text{inr } d) &:= \text{inr}(a^*d) \\ (\text{inr } b)(\text{inl } c) &:= \text{inr}(cb) & (\text{inr } b)(\text{inr } d) &:= \text{inl}(-db^*) \end{aligned}$$

cf.:

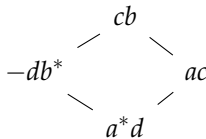
$$(a, b)(c, d) := (ac - db^*, a^*d + cb)$$

Path constructor problems

We must define four dependent paths corresponding to the interaction of a point constructor with a path constructor, and these we all fill with `glue` (or its inverse).

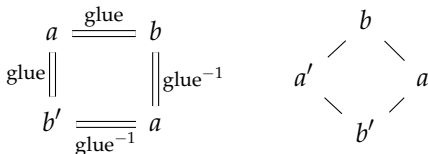
Finally, we must give a `pathover` in an identity type family, which we can think of as the problem of filling the square on the left, also depicted on the right as a *diamond*:

$$\begin{array}{ccc} \text{inl}(ac) & \xlongequal{\text{glue}} & \text{inr}(cb) \\ \text{glue} \parallel & & \parallel \text{glue}^{-1} \\ \text{inr}(a^*d) & \xlongequal{\text{glue}^{-1}} & \text{inl}(-db^*) \end{array}$$



Diamonds are forever

These diamond shapes will play an important role in the construction. We can define these diamond types as certain square types sitting in any join, $A * B$, for any $a, a' : A$ and $b, b' : B$:



The geometric intuition behind the shape is that we picture the join $A * B$ as A lying on a horizontal line, B on a vertical line, and glue -paths connecting every point in A to every point in B .

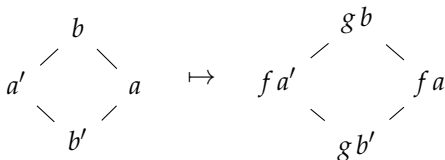
Solving diamond problems

Problem: Given a diamond corresponding to $a, a' : A$ and $b, b' : B$, and given either a path $p : a =_A a'$ or a path $q : b =_B b'$, we are to fill the diamond (i.e., inhabit the square type).

Construction: We perform path induction on the given path (p or q). Then we reduce to a standard open box filling problem.

Solving diamond problems, continued

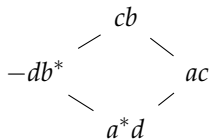
Problem: Given types A_1, A_2, B_1, B_2 and functions $f : A_1 \rightarrow A_2$ and $g : B_1 \rightarrow B_2$, and given a solution to the diamond problem in $A_1 * B_1$ given by $a, a' : A_1, b, b' : B_1$, to obtain a solution to the diamond problem in $A_2 * B_2$ given by $f a, f a' : A_2, g b, g b' : B_2$:



Construction: This is a special case of functoriality of square types, using the induced function $f * g : A_1 * B_1 \rightarrow A_2 * B_2$.

Returning to our original diamond problem

Recall our problem: to fill the diamond:



Returning to our original diamond problem

Recall our problem: to fill the diamond:

$$\begin{array}{ccc} & cb & \\ & / \quad \backslash & \\ -db^* & & ac \\ & \backslash \quad / & \\ & a^*d & \end{array}$$

If S is associative, we have maps $f, g : S \rightarrow S$:

$$f(x) := -acx, \quad g(y) := cyb$$

Then we have $f(-1) = ac$, $f(c^*a^*db^*) = -db^*$, $g(1) = cb$, and $g(c^*a^*db^*) = a^*d$. Thus, it suffices to solve the diamond problem,

$$\begin{array}{ccc} & 1 & \\ & / \quad \backslash & \\ c^*a^*db^* & & -1 \\ & \backslash \quad / & \\ & c^*a^*db^* & \end{array} \quad \text{or simply,} \quad \begin{array}{ccc} & 1 & \\ & / \quad \backslash & \\ x & & -1 \\ & \backslash \quad / & \\ & x & \end{array}$$

with $x = c^*a^*db^*$.

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New idea Axiomatize the unit imaginaries in \mathbb{R} , \mathbb{C} , \mathbb{H} , \mathbb{O} .

Note that both conjugation and negation on the unit sphere are determined by the negation acting on the unit imaginaries. In fact, we can make the following general constructions:

Suppose A is a type with a negation. Then we can define a conjugation and a negation on the suspension of A , ΣA :

$$N^* := N$$

$$-N := S$$

$$S^* := S$$

$$-S := N$$

$$(\text{merid } a)^* := \text{merid}(-a) \quad - \text{merid } a := \text{merid}(-a)^{-1}$$

We give ΣA the basepoint N , which we also write as 1 . If the negation on A is involutive, then so is the conjugation and negation on ΣA .

Cayley-Dickson imaginaroids

Definition: A *Cayley-Dickson imaginaroid* consists of a type A with an involutive negation, together with a binary multiplication operation on ΣA , such that ΣA becomes an H-space, and satisfying the further laws

$$x(-y) = -xy$$

$$xx^* = 1$$

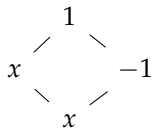
$$(xy)^* = y^*x^*$$

for $x, y : \Sigma A$.

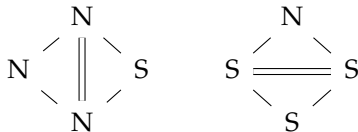
NB If A is a Cayley-Dickson imaginaroid, then ΣA becomes a Cayley-Dickson spheroid.

Problem: If A is an associative imaginoid, give $\Sigma A * \Sigma A$ an H -space structure.

Construction: By the previous remarks, it suffices to solve the diamond problem:

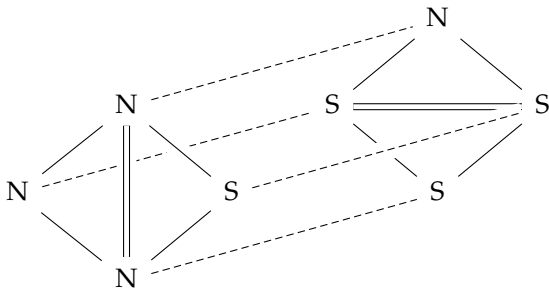


Now perform induction on $x : \Sigma A$. We get problems for the poles:



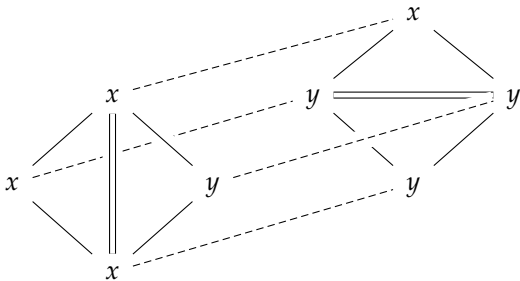
The resulting pathover

These solutions must now be connected by filling, for every $a : A$, the following hollow cube connecting the diamonds:



Here, the two dashed paths $N = N$ and $S = S$ are identities, while the other two are each the meridian, $\text{merid } a : N = S$.

Generalizing a bit, we see that we can fill any cube in a symmetric join, $B * B$, with $p : x =_B y$, of this form:



Indeed, this follows by path induction on p .

Quod Erat Faciendum.

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Getting the quaternionic Hopf fibration

Problem: Give an H-space structure on S^3

Construction: Since $S^3 = \Sigma S^0 * \Sigma S^0$, it suffices to give an imaginarioid structure on S^0 . This is not too difficult.

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Where to go from here

- S^3 is not just an H-space, but a group, that is, find a type BS^3 such that $S^3 = \Omega BS^3$ (a model for BS^3 is $\mathbb{H}P^\infty$, just like $BS^0 = \mathbb{R}P^\infty$ and $BS^1 = \mathbb{C}P^\infty$).

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- With a bit more work, this would give the H-space structure on S^7 and hence the octonionic Hopf fibration.
- Alternatively, add coherence conditions to imaginroids A sufficient to conclude that $A * \Sigma A$ is a not-necessarily coherent imaginroid.
- Classically, the Cayley-Dickson construction also gives the exceptional Lie group G_2 as the zero-divisors in the sedenions. It seems an entirely different approach is needed to define G_2 (and its classifying type) in HoTT.