Coexistence Analysis of H2H and M2M Traffic in FiWi Smart Grid Communications Infrastructures Based on Multi-Tier Business Models

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Abstract—In this paper, we study the performance of multi-tier integrated fiber-wireless (FiWi) smart grid communications infrastructures based on low-cost, simple, and reliable next-generation passive optical network (PON) with quality-of-service (QoS) enabled wireless local area networks (WLANs) in terms of capacity, latency, and reliability. We study the coexistence of human-to-human (H2H), e.g., triple-play traffic, and machine-to-machine (M2M) traffic originating from wireless sensors operating on a wide range of possible configurations. Our analysis enables the quantification of the maximum achievable data rates of both event- and time-driven wireless sensors without violating given upper delay limits of H2H traffic. By using experimental measurements of real-world smart grid applications we investigate the impact of variable H2H traffic loads on the sensor end-to-end delay performance. The obtained results show that a conventional Ethernet PON may cause a bottleneck and increase the delay for both H2H and M2M traffic. In contrast, by using a 10G-EPON or wavelength division multiplexing (WDM) PON the bottleneck arises in the wireless network. Furthermore, we study the interplay between time- and event-driven nodes and show that the theoretical upper bound of time-driven sensors decreases linearly as a function of the number of sensors, while with event-driven sensors the upper bound decrease is nonlinear and more pronounced.

I. INTRODUCTION

The communications requirements of a wide range of potential smart grid applications have been recently quantified in terms of latency, bandwidth, reliability, and security [1]. The authors concluded that a fast and reliable smart grid communications infrastructure is necessary to enable real-time exchange of data among distributed elements. Although IEEE P2030 opted for a technology agnostic approach and thus doesn’t specify any communications technologies of choice, it is favorable to rely on the exceptionally low-latency characteristics of fiber optic facilities and wireless technologies, where fiber is available to some but not all points in the system [2].

In this paper, we focus on integrated fiber-wireless (FiWi) smart grid communications infrastructures based on next-generation Ethernet passive optical network (EPON) and wireless local area network (WLAN) technologies. EPON combines the low cost and simplicity of Ethernet equipment with the completely passive (i.e., unpowered) network infrastructure of PONs, which render them inherently highly reliable. Beside legacy EPON, we explore the benefits of emerging high-speed time division multiplexing (TDM) PONs and multi-channel wavelength channel multiplexing (WDM) PONs of extended fiber reach, which represent the most promising candidates of next-generation optical access networks [3]. On the wireless side, we deploy quality-of-service (QoS) enabled high-throughput WLANs with service differentiation among multiple traffic classes as well as with emerging very high throughput (VHT) enhancements.

More importantly, we pay particular attention to the fact that business models, arguably more than technological choices, play a key role in the roll-out of smart grid communications infrastructures. According to [4], utilities along with municipalities are responsible for 22% of households passed with fiber-to-the-building/home (FTTB/H) in Europe. These investments enable utilities and/or municipalities to (i) leverage their existing duct, sewer, and other infrastructure, (ii) create a new source of revenue in the face of ongoing liberalization of the energy sector, particularly in smart grids solutions, and (iii) provide services completely independent from incumbents’ infrastructures. Furthermore, it was recently shown in [5] that cooperation among different utilities in the roll-out phase may drive down the capital expenditures (CAPEX) of FTTB/H deployments by 17%. Innovative partnerships enable utilities and other players to share smart grid communications infrastructures investments by transitioning from the traditional vertical network integration model towards splitting the value chain into a three-tier business model that consists of network infrastructure roll-out, network operation/maintenance, and service provisioning [4].

The objectives of this paper are as follows. We aim at providing deeper insights into the performance of multi-tier FiWi communications networks that are installed, operated, and maintained by a single or multiple utilities and provide not only open-access triple-play service offerings, also known as human-to-human (H2H) services, but also enable the support of some of the aforementioned potential smart grid applications, e.g., grid integration of renewable energy resources [6]. The unpredictability of renewable energy sources, in conjunction with other emerging and future smart grid applications such as grid-to-vehicle/vehicle-to-grid (G2V/V2G), creates challenging problems in the control and reliability of the power grid, which call for a multitude of geographically and temporally coordinated monitoring and control actions over time scales ranging from milliseconds to operational planning horizon [7]. Towards this end, different wireless sensor applications based on ZigBee or low-power WLAN technologies have been considered for the machine-to-machine (M2M) interconnection of a wide variety of devices.
and appliances, giving rise to the so-called Internet of Things (IoT) [8], of which the smart grid represents an important real-world example. Practical deployment guidelines in terms of “safe distance” and “safe offset frequency” for the interference avoidance of coexisting ZigBee and WLAN networks for smart grid applications were developed in [9]. In this paper, however, we investigate the coexistence of H2H and M2M traffic over integrated FiWi smart grid communications infrastructures based on next-generation EPON and WLAN technologies by means of probabilistic analysis in terms of capacity, latency, and reliability. According to the IEEE P2030 standard, the main quality attributes of the customer and distribution domains of the communications technology interoperability architectural perspective (CT-IAP) of smart grids are latency and reliability. On another note, the access network should be energy efficient, but it is important to note that the main goal of smart grids is to use advanced communications networks to improve the efficiency of the underlying power grid. In this paper, our goal is to quantify the maximum achievable wireless sensor traffic rates without resulting detrimental impact on the latency performance of conventional H2H traffic, which can be used as a theoretical upper bound of coexisting M2M traffic for the realization of emerging and future yet unforeseen smart grid applications.

The main contributions of this paper are as follows:

- Probabilistic modeling of time- and event-driven smart grid sensors integrated with regular WLAN stations and next-generation PONs allowing the calculation of the end-to-end delay, throughput, and reliability.
- Algorithm for finding the theoretical upper bounds of M2M traffic for a given H2H delay threshold. The upper bounds may be used to set the maximum sensor data rate.
- Fine-grained investigation of different FiWi settings using experimental measurements of smart grid applications based on IEC Standard 61850:
  - Impact of varying H2H traffic for different PON flavors.
  - Sensibility analysis of interplay between time- and event-driven nodes.
- The analytical framework may also be used for the proper dimensioning and planning of shared FiWi smart grid communications infrastructures: using the topology, MAC settings, and traffic load as inputs, the model is able to provide the main network performance metrics as outputs. It may be extended by including economical costs in order to compare the expected network performance with required operating costs, giving rise to a powerful network design tool.

The remainder of the paper is structured as follows. The FiWi smart grid communications infrastructures and wireless sensors under consideration are described in Section II. Their coexistence performance under H2H and M2M traffic is analyzed in Section III. Section IV presents numerical and verifying simulation results. Section V concludes the paper.
an extended optical range of up to 100 km may be used to achieve major cost savings by consolidating optical access and aggregation networks.

Each AP forms a separate WLAN zone that comprises its associated STAs and sensors. Each WLAN uses Enhanced Distributed Channel Access (EDCA), specified in IEEE 802.11e, for QoS support. EDCA provides QoS-enabled STAs with service differentiation by employing four different access categories (ACs), each having a different arbitration inter-frame space (AIFS), a different minimum and maximum contention window \( CW_{\text{min}} \) and \( CW_{\text{max}} \), respectively, and a different maximum channel holding time per traffic class. Apart from conventional IEEE 802.11 a/b/g/h WLANs with raw data rates in the range of 54-600 Mb/s, we also consider emerging IEEE 802.11ac VHT WLAN technologies that exploit physical layer enhancements to achieve raw data rates of up to 6900 Mb/s.

As for the wireless sensors, it is expected that beside raw data rates of 12 kb/s for basic voltage and current sensors, computed quantities (i.e., phase amplitude, phase angle, sequence components, etc.) will increase the bandwidth requirements to about 200-500 kb/s, or up to 2-5 Mb/s for millisecond sampling in rapid fault detection systems [2]. They may operate at various cycles, including cycles as low as 10 or 100 milliseconds, to estimate critical system parameters [7]. The wireless sensors may be conventional ZigBee devices, offering low data rates of up to 250 kb/s, or may use advanced IEEE 802.15.4 compliant signaling schemes to support variable data rates between 31.25 kb/s and 2 Mb/s [10]. Alternatively, to reuse existing WLAN infrastructures and thus allow for key cost savings and faster deployments, emerging low-power sensors based on IEEE 802.11 technology may be used for periodic or event-triggered data transmissions [8].

For improved security, the various PONs and WLANs may apply IEEE standard 802.1AE and 802.11i, respectively, in conjunction with the aforementioned standards.

III. Coexistence Analysis

Recently, the first FiWi analytical framework was developed in [11] to evaluate the performance of integrated PONs and WLAN IEEE 802.11n/ac routing algorithms without taking any wireless sensors and service differentiation into account. In this work, the focus is on the wireless front-end for the integration of wireless sensors, while the fiber backhaul is assumed to be the same as in [11].

Our analysis builds on the recently proposed novel methodology to model the QoS performance of WLANs using EDCA [12]. To gain insights into the performance of wireless sensors coexisting with conventional STAs, we extend the methodology by incorporating the inhomogeneous and non-saturated cases, where WLAN nodes can be either wireless sensors or STAs and which might be non-saturated, i.e., they must not constantly have frames to send. Furthermore, we extend the analysis to the generalized case of multiple traffic classes, where each WLAN node is equipped with multiple queues for different traffic classes rather than a single one.

Furthermore, the analysis developed in this work accommodates both event- and time-driven sensors. In the case of event-driven sensors, all sensors compete for channel access using EDCA, whereby time-driven sensors have dedicated periodic channel access. For convenience, Table I summarizes the main symbols and their description used in our coexistence analysis.

### A. Network Model

The PON consists of one OLT and \( O \) attached ONUs. The TDM PON carries one upstream wavelength channel and a separate downstream wavelength channel. We suppose that both the wavelength-broadcasting and the wavelength-routing WDM PONs carry \( \Lambda \) bidirectional wavelength channels \( \lambda = 1, \ldots, \Lambda \). In the wavelength-routing WDM PON, the \( O \) ONUs are divided into \( \Lambda \) sectors. We use \( \lambda \) to index the wavelength channel as well as the corresponding sector. In our model, sector \( \lambda \), \( \lambda = 1, \ldots, \Lambda \), accommodates \( O_{\lambda} \) ONUs. Specifically, ONUs with indices \( o \) between \( \sum_{v=1}^{\lambda-1} O_v \) and \( \sum_{v=1}^{\lambda} O_v \) belong to sector \( \lambda \). Thus, sector \( \lambda = 1 \) comprises ONUs \( o \in S_1 = \{1, \ldots, O_1\} \), sector \( \lambda = 2 \) comprises ONUs \( o \in S_2 = \{O_1 + 1, \ldots, O_1 + O_2\} \), and so on, while we assign the index \( o = 0 \) to the OLT. The one-way propagation delay between OLT and ONUs of sector \( \lambda \) is \( \tau(\lambda) \) (in seconds) and the data rate of the associated wavelength channel \( \lambda \) is denoted by \( C(\lambda) \) (in bit/s). Hence, each sector of the wavelength-routing WDM PON is allowed to operate at a different data rate serving a subset of ONUs located at a different distance from the OLT (e.g., business vs. residential service areas). For ease of exposition, we assume that in the wavelength-broadcasting TDM and WDM PONs all wavelength channels operate at the same data rate \( C \) (in bit/s) and that all ONUs have the one-

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Description</th>
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<tbody>
<tr>
<td>( L )</td>
<td>Average generated frame size in bps.</td>
</tr>
<tr>
<td>( C )</td>
<td>Set of traffic classes. For each class ( c, c \in C ).</td>
</tr>
<tr>
<td>( N )</td>
<td>Set of FiWi nodes, corresponding to a total of one OLT, ( O ) ONUs, and ( N ) wireless nodes, (</td>
</tr>
<tr>
<td>( S_{ij} )</td>
<td>Average number of frames generated from FiWi node ( i \in N ) destined to FiWi node ( j \in N ).</td>
</tr>
<tr>
<td>( \Lambda_{wi} )</td>
<td>Average number of frames generated by the wireless node ( i ) of class ( c ).</td>
</tr>
<tr>
<td>( D^*, D^s )</td>
<td>Downstream and upstream average PON delays, respectively.</td>
</tr>
<tr>
<td>( T_{\text{succ}}, T_{\text{coll}} )</td>
<td>Average time of a successful transmission and collision, respectively.</td>
</tr>
<tr>
<td>( \Pi_{k,c}(s,j) )</td>
<td>Steady-state probability that queue ( c ) of node ( k ) is in the backoff stage ( s ) with backoff counter value ( j ), for the case when there is at least one frame waiting for transmission.</td>
</tr>
<tr>
<td>( \Pi_{k,c}(0,j,0) )</td>
<td>Steady-state probability for the case when there is no frame waiting for transmission.</td>
</tr>
<tr>
<td>( g_{k,c} )</td>
<td>Probability that there is a frame in queue ( c ) of node ( k ) at the beginning of a cycle.</td>
</tr>
<tr>
<td>( p_{k,c} )</td>
<td>Collision probability in any time slot of a frame of class ( c ) from node ( k ).</td>
</tr>
<tr>
<td>( D^c_{\text{wi}} )</td>
<td>Total wireless delay experienced by a frame in queue ( c ) of node ( k ) for both time- and event-driven nodes.</td>
</tr>
<tr>
<td>( D_{\text{et}} )</td>
<td>Average end-to-end delay of traffic class ( c ).</td>
</tr>
<tr>
<td>( R_{\text{et}} )</td>
<td>End-to-end probabilistic reliability of traffic class ( c ).</td>
</tr>
</tbody>
</table>
way propagation delay \( \tau \) (in seconds) from the OLT. All or a subset of the \( O \) ONUs are equipped with an AP to interface with wireless sensors and STAs. The WLAN is assumed to operate at data rate \( r \) (in bit/s).

### B. Traffic Model

We denote \( N \) for the set of FiWi smart grid communications infrastructure nodes that act as traffic sources and destinations. Specifically, we consider \( N \) to contain the OLT, the \( O \) ONUs, and a given number of \( N_s \) wireless sensors and \( N_r \) STAs, totalling \( \hat{N} = N_s + N_r \) wireless nodes. Hence, the number of traffic sources/destinations is given by \(|N| = 1 + \hat{N} \). We define the traffic matrix \( S = (S_{ij}) \), \( i, j \in N \), where \( S_{ij} \) represents the number of frames per second that are generated at source node \( i \) and destined to node \( j \) (\( S_{ij} = 0 \) for \( i = j \)). We allow for any arbitrary distribution of the frame length \( L \) and denote \( \bar{L} \) and \( \text{Var}(L) \) for the mean and variance of the length of each generated frame, respectively. The traffic generation is assumed to be ergodic and stationary.

Inter-ONU communications can be done only via the OLT, i.e., there is no direct communication among ONUs, neither optically nor wirelessly. However, each ONU equipped with an additional AP is able to directly communicate with its associated wireless sensors and STAs. For communications with the remaining wireless sensors and STAs, a given ONU has to send traffic to the corresponding ONU serving the destination wireless sensor or STA. Taking these communication rules (or routing) into account, one can determine the amount of traffic in the optical and wireless parts for each pair of source node \( i \) and destination node \( j \) of a given traffic matrix \( S \). Specifically, let \( \Gamma_{ij} \) denote the number of frames per second to be sent between ONUs and OLT across the fiber infrastructure, whereby \( i \) and \( j \) may be any of the \( O \) ONUs or the OLT. Furthermore, let \( \lambda_{ij}^{\pi,c} \) denote the number of frames per second to be sent from queue \( c \) of any wireless network node \( i \), whereby \( i \) may be any of the \( \hat{N} \) wireless sensors and STAs or their associated AP with collocated ONU.

### C. Stability and Capacity Analysis

#### 1) Fiber Backhaul: For the wavelength-routing WDM PON, we define the downstream traffic intensity in sector \( \lambda \), \( \lambda = 1, \ldots, \Lambda \), as follows [11, Eq. (2)]:

\[
\rho_{\lambda} = \frac{\bar{L} \cdot R_{\lambda}^{\text{d,}\lambda}}{\text{C}(\lambda)}.
\]

while the upstream traffic intensity is given by [11, Eq. (4)]

\[
\rho_{\lambda} = \frac{\bar{L} \cdot R_{\lambda}^{\text{u,}\lambda}}{\text{C}(\lambda)}.
\]

\( R_{\lambda}^{\text{d,}\lambda} \) and \( R_{\lambda}^{\text{u,}\lambda} \) represent the downstream and upstream traffic rates of wavelength \( \lambda \) and were derived in [11, Eqs. (2-4)]. For stability, the normalized downstream and upstream traffic intensities have to satisfy \( \rho_{\lambda}^{\text{d,}\lambda} < 1 \) and \( \rho_{\lambda}^{\text{u,}\lambda} < 1 \), respectively [11, Eq. (5)].

Note that \( R_{\lambda}^{\text{d,}\lambda} \) and \( R_{\lambda}^{\text{u,}\lambda} \) account for the traffic coming from both the wireless and optical networks. For the wireless case of event-driven nodes when the retransmission limit is reached, one needs to consider only successfully transmitted frames, that is, \( \lambda_{i,c}^{\text{wi},\text{r}} \cdot r_{i,c}^{\text{wi}} \), where \( r_{i,c}^{\text{wi}} \) represents the probabilistic reliability (to be derived shortly).

In the case of the wavelength-broadcasting TDM PON (\( \Lambda = 1 \) and WDM PON (\( \Lambda > 1 \)), the normalized downstream traffic rate (intensity) \( \rho_{\lambda}^{\text{d}} \) and normalized upstream traffic rate (intensity) \( \rho_{\lambda}^{\text{u}} \) are derived as in [11, Eqs. (6-7)]. The wavelength-broadcasting TDM and WDM PONs work stable if \( \rho_{\lambda}^{\text{u}} < 1 \) and \( \rho_{\lambda}^{\text{d}} < 1 \).

#### 2) Wireless Front-end: The wireless front-end comprises the \( \hat{N} \) wireless sensors and STAs as well as the subset of ONUs equipped with an AP, which we refer to as the wireless network nodes. The queue \( c \) at wireless network node \( i \) is stable if

\[
D_{i,c}^{\text{wi},a} < \frac{1}{\lambda_{i,c}^{\text{wi}}},
\]

where \( D_{i,c}^{\text{wi},a} \) denotes the average access delay of queue \( c \) of node \( i \) to the wireless channel (to be calculated shortly in Section III-D). For stability, the normalized traffic rate (intensity) \( \rho_{i,c} \) at queue \( c \) of wireless network node \( i \) has to satisfy

\[
\rho_{i,c} = D_{i,c}^{\text{wi},a} \cdot \lambda_{i,c}^{\text{wi}} < 1.
\]

The subsequent delay analysis of Section III-D applies only for a stable network. Note that we consider a stable operating system for which Eqs. (3) and (4) hold. Stability can be ensured in practical setups through admission control.

### D. Delay Analysis

#### 1) Fiber Backhaul: In the wavelength-routing WDM PON, the OLT sends a downstream frame to an ONU in sector \( \lambda \) by transmitting the frame on wavelength \( \lambda \), which is received by all ONUs in the sector. We model all downstream transmissions in sector \( \lambda \) to emanate from a single queue as in [11].

Weighing the downstream delays \( D_{\lambda}^{\text{d}} \) in the different sectors \( \lambda \) by their relative downstream traffic intensities \( \rho_{\lambda}^{\text{d,}\lambda} \sum_{\lambda=1}^{\Lambda} \rho_{\lambda}^{\text{d,}\lambda} \) yields the average downstream delay of the wavelength-routing WDM PON [11, Eq. (10)]:

\[
D_{\lambda}^{\text{d}} = \frac{1}{\sum_{\lambda=1}^{\Lambda} \rho_{\lambda}^{\text{d,}\lambda} \sum_{\lambda=1}^{\Lambda} \rho_{\lambda}^{\text{d,}\lambda}} D_{\lambda}^{\text{d,}\lambda}.
\]

For the upstream delay, we model each wavelength channel \( \lambda \), \( \lambda = 1, \ldots, \Lambda \), as a single upstream wavelength channel of a conventional EPON. The average upstream delay of the wavelength-routing WDM PON equals [11, Eq. (12)]:

\[
D_{\lambda}^{\text{u}} = \frac{1}{\sum_{\lambda=1}^{\Lambda} \rho_{\lambda}^{\text{u,}\lambda} \sum_{\lambda=1}^{\Lambda} \rho_{\lambda}^{\text{u,}\lambda}} D_{\lambda}^{\text{u,}\lambda}.
\]

Next, the average downstream (\( D_{\lambda}^{\text{d}} \)) and upstream delays (\( D_{\lambda}^{\text{u}} \)) for the wavelength-broadcasting TDM PON (\( \Lambda = 1 \)) and WDM PON (\( \Lambda > 1 \)) can be calculated using [11, Eqs. (16-17)].
2) Wireless Front-end: Similar to [12], time is divided into cycles, however each cycle consists of four components (rather than 3 in [12]): (i) average time division multiplexing (TDM) duration for time-based sensors (ii) a randomly chosen time interval for contention resolution on the wireless channel, followed by (iii) one successful transmission or collision, as depicted in Fig. 2. In contrast to [12], however, in each cycle typically only a subset of the wireless network nodes compete for channel access, while the others do not have any frames waiting in their queues to be sent (i.e., non-saturated case).

Each wireless node is assumed to have $C$ queues, one per traffic class under consideration. Each separate queue $c$, $c = 1, \ldots, C$, is assigned a priority in ascending order from $c = 1$ to $c = C$. Let $W_{k,c,s}$ denote the contention window value of queue $c$ at wireless network node $k$ in backoff stage $s$, where $s = 0, 1, \ldots, R_{k,c}$, and $R_{k,c}$ is the given retry limit of queue $c$ at node $k$. Furthermore, let $B_{k,c}(i)$ be the steady-state probability that queue $c$ of wireless node $k$ has backoff counter value $i$ at the beginning of a cycle, where $0 \leq i \leq \max_{s=0,1,\ldots,R_{k,c}} W_{k,c,s}$ (to be computed shortly). For notational convenience, similarly to [12, Eq. (3)], we define

$$
\beta_{k,c}(i) = \begin{cases} 
0 & i \leq 0 \\
\sum_{j=1}^{i-1} B_{k,c}(j) & i > 0 \\
1 & i > \max_{s=0,1,\ldots,R_{k,c}} W_{k,c,s} 
\end{cases},
$$

where $\beta_{k,c}(i)$ denotes the steady-state probability that queue $c$’s backoff counter at node $k$ has expired at backoff slot $i$ in a cycle. Moreover, let $\delta_{k,c} \geq 0$ be an integer denoting the minimum number of backoff slots, in addition to its assigned AIFS number, queue $c$ of node $k$ has to wait until accessing the wireless channel, whereby $\delta_{k,c} = 0$ represents the minimum waiting time, i.e., DIFS plus zero backoff slots.

Next, we define $q_{k,c}$ as the probability that there is a frame in queue $c$ of node $k$ at the beginning of a cycle (to be calculated shortly). Let then $Q_{k,c}(i)$ denote the probability that from wireless network node $h$’s perspective no competing node transmits before backoff slot $i$. The calculation of $Q_{k,c}(i)$ is different from [12] in that we extend it to multiple classes per node and also include the case that no frame may be in the queues of other wireless network nodes (non-saturated case). Consequently, using our above introduced backlog probability $q_{k,c}$ we obtain

$$
Q_{k,c}(i) = \prod_{k \neq h}^{C} \prod_{z=1}^{C} [(1 - q_{k,z}) + q_{k,z}(1 - \beta_{k,z}(i - \delta_{k,z}))] \\
\cdot \prod_{z < c} [(1 - q_{k,z}) + q_{k,z}((1 - \beta_{k,z}(i - \delta_{k,z})) +
$$

Adopting a notation similar to [12], the probability $T_{k,c}(i)$ that queue $c$ of wireless network node $h$ sees the first transmission in a cycle exactly at backoff slot $i$ is defined as [12, Eq. (5)].

To derive the steady-state probability that queue $c$ of node $k$ is in backoff stage $s$ with backoff counter value $j$, we have to define the following probabilities in order to account for the possibility that there are no frames waiting for transmission at node $k$, represented in the lower part in Fig. 3. Let

$$
\Pi_{k,c}(s,j), \quad s \in \{0, 1, \ldots, R_{k,c}\} \\
\quad j \in \{0, 1, \ldots, W_{k,c,s}\}
$$

be the probability that node $k$ has a frame waiting in its queue $c$, is in backoff stage $s$, and has backoff counter value $j$. By extending Eq. (12) in [12] to the multiple-queue per node case, we obtain for $0 < s \leq R_{k,c}$ and $0 \leq j \leq W_{k,c,s}$

$$
\Pi_{k,c}(s,j) = \Pi_{k,c}(s,j)(1 - Q_{k,c}(\delta_{k,c})) \\
+ \sum_{i=1}^{R_{k,c}} \Pi_{k,c}(s, j + r) \cdot T_{k,c}(r - 1 + \delta_{k,c}) \\
+ \sum_{i=1}^{R_{k,c}} \pi_{k,c}(s - 1, i) \cdot T_{k,c}(i + \delta_{k,c}) \\
\cdot \frac{1}{W_{k,c,s} + 1}.
$$

Contrary to Eq. (13) in [12], however, for $s = 0$ and $0 \leq j \leq W_{k,c,s}$ we have

$$
\Pi_{k,c}(0,j) = \Pi_{k,c}(0,j)(1 - Q_{k,c}(\delta_{k,c})) \\
+ \sum_{i=1}^{R_{k,c}} \Pi_{k,c}(0, j + r) \cdot T_{k,c}(r - 1 + \delta_{k,c}) \\
+ \sum_{i=0}^{W_{k,c,s}} q_{k,c} \pi_{k,c}(R_{k,c}, i) \cdot T_{k,c}(i + \delta_{k,c})
$$
and time-driven sensors of a cycle. In our calculation, we consider both event-driven. This in turn allows us now to compute the average duration of a cycle in steady state (to be calculated shortly) and $\Pi_{k,c}(0,j,0)$ is the newly defined probability (represented in the upper part in Fig. 3) that node $k$ has no frame in its queue $c$ (and therefore is in backoff stage 0) and has backoff counter value $j$, $j \in \{0, 1, \ldots, W_{k,c,0}\}$, which is given by

$$
\Pi_{k,c}(0,j,0) = \frac{W_{k,c,0}}{W_{k,c,0} + 1} \left[ \sum_{i=0}^{W_{k,c,0}} \Pi_{k,c}(R_{k,c,i}) \cdot T_{k,c}(i + \delta_{k,c}) \right] \cdot \frac{1 - q_{k,c}}{W_{k,c,0} + 1} + \sum_{j=0}^{\max_{s=0,1,\ldots R_{k,c}} W_{k,c,s}} \left[ \sum_{i=0}^{R_{k,c}} \Pi_{k,c}(s,i) \right] \cdot \frac{Q_{k,c}(i + 1 + \delta_{k,c}) \cdot 1 - q_{k,c}}{W_{k,c,0} + 1} + \Pi_{k,c}(0,j + 1,0) \cdot e^{-\lambda_{k,c}^w E_{k,c}}.
$$

(12)

After computing $\Pi_{k,c}(s,j)$ and $\Pi_{k,c}(0,j,0)$, we are now able to compute the above defined probability $B_{k,c}(i)$ that queue $c$ of wireless node $k$ has backoff counter value $j$, $0 \leq j \leq \max_{s=0,1,\ldots R_{k,c}} W_{k,c,s}$, at the beginning of a cycle as follows (extension of [12, Eq. (6)]):

$$
B_{k,c}(j) = \sum_{s=0}^{R_{k,c}} \Pi_{k,c}(s,j) + \Pi_{k,c}(0,j,0).
$$

(13)

Next, let us calculate the probability that node $k$ had a successful transmission in a cycle, provided that it had a frame waiting in its queue $c$, which is similar to [12, Eq. (16)] and given by

$$
P_{\text{succ}}(k,c) = \sum_{i=0}^{W_{k,c,\max}} B_{k,c}(i) \cdot Q_{k,c}(i + 1 + \delta_{k,c}),
$$

(14)

where $W_{k,c,\max}$ is the maximum contention window size of node $k$’s queue $c$ and $B_{k,c}(i)$ denotes the steady-state probability that queue $c$ of node $k$ has backoff counter value $i$. The probability that the cycle ends with a successful transmission is then given by

$$
P_{\text{succ}} = 1 - \prod_{k} \prod_{c} \left[ 1 - P_{\text{succ}}(k,c) \right].
$$

(15)

The average cycle duration is given by

$$
E = E_{\text{TDM}} + \mathbb{E}[x] \cdot \sigma + P_{\text{succ}} \cdot T_{\text{succ}} + (1 - P_{\text{succ}}) \cdot T_{\text{coll}},
$$

(16)

where $E_{\text{TDM}}$ is the mean channel access time due to a contention-free period consisting of periodically recurring TDM slots for time-driven sensors in a given zone $z$. It is approximated by

$$
E_{\text{TDM}} = P_{\text{TDM},z} \cdot (T_{\text{succ}} + D_{\text{TDM}}),
$$

(17)

whereby $P_{\text{TDM},z}$ denotes the probability that a wireless node has to wait due to a TDM slot in a given zone $z$, which is given by

$$
P_{\text{TDM},z} = \sum_{s_{\text{ sensors}}} \lambda_{s,\text{ sen}}^w \cdot D_{\text{TDM}} + \frac{1}{(\sum_{s_{\text{ sensors}}} \lambda_{s,\text{ sen}}^w - D_{\text{TDM}})} / T_{\text{succ}}
$$

(18)

with

$$
D_{\text{TDM}} = \frac{\text{PHY Header} + \text{MAC Header} / r + \mathbb{E}[\text{Payload}] + \text{FCS} / r + \delta.}
$$

(19)

Note that $P_{\text{TDM},z}$ defines the interplay between cycles and TDM slots, whereby the transmissions of contending wireless nodes are highly influenced by the recurring TDM slots of time-driven sensors. Also note that $P_{\text{TDM},z} = 0$ (and thus $E_{\text{TDM}} = 0$) if all sensors in zone $z$ are event driven.

Furthermore, $\sigma$ denotes the duration of one time slot, while $T_{\text{succ}}$ and $T_{\text{coll}}$ represent the average time of a successful transmission and collision, respectively. The calculation of $T_{\text{succ}}$ and $T_{\text{coll}}$ depends on the access mechanism in place (basic access or RTS/CTS access mechanism) and can be done in a straightforward fashion following the approach in [13], whereby DIFS needs to be replaced with the minimum AIFS after a successful transmission and with EIFS after a collision. For instance, under the assumption of the RTS/CTS access mechanism, collisions can occur only on RTS frames and we thus have

$$
T_{\text{succ}} = \frac{\text{RTS} / r + \text{SIFS} + \delta + \text{CTS} / r + \text{SIFS} + \delta + \text{PHY Header} + \text{MAC Header} / r + \mathbb{E}[\text{Payload}] + \text{FCS} / r + \text{SIFS} + \delta + \text{ACK} / r + \text{AIFS} + \delta}{r}
$$

(20)

and

$$
T_{\text{coll}} = \frac{\text{RTS} / r + \text{EIFS} + \delta}{r}
$$

(21)

where $\delta$ denotes the propagation delay and $\mathbb{E}[\text{Payload}]$ is the average transmission time of a frame, which is equal to $\hat{L} / r$. (Note that in IEEE 802.11 the parameters RTS, CTS, and ACK as well as the MAC Header and FCS are given in bits, while the other parameters are given in seconds.)
Extending [12, Eq. (20)] to the nodal multiple-queue case, we obtain the second expectation in Eq. (16) as
\[
E[x] = \sum_{j=1}^{\max_{k,c}(W_{k,c,\max}+\delta_{k,c})} Q_0(j),
\]
with
\[
Q_0(j) = \prod_{\forall k} \prod_{\forall c} [1 - \beta_{k,c}(j - \delta_{k,c})].
\]
Furthermore, we can also calculate the above defined probability \(q_{k,c}\) that there is a frame in queue \(c\) of node \(k\) at the beginning of a cycle. Clearly, we have
\[
q_{k,c} = 1 - P_{\text{[no frame waiting in queue \(c\) of node \(k\) after a cycle]}} - (1 - q_{k,c}) \cdot \left(1 - \frac{1 - e^{-\lambda_{k,c} E}}{1 - P_{\text{TDM,z}}} \right) + q_{k,c} \cdot P_{\text{succ}}(k,c).
\]
By solving Eq. (24) for \(q_{k,c}\) we obtain
\[
q_{k,c} = \frac{\left(1 - e^{-\lambda_{k,c} E}ight)}{(1 - P_{\text{TDM,z}})} \left(1 - \frac{1 - P_{\text{TDM,z}}}{1 - e^{-\lambda_{k,c} E}} \right) + P_{\text{succ}}(k,c).
\]
Next, we calculate the average access delay of wireless nodes, including event-driven sensors, which comprises two delay components. The first delay component, \(D_{k,c}^{\text{sen}}\), is experienced when a given node senses the wireless channel busy with probability \(P_{\text{wait}}\) without gaining successful channel access (with probability \(1 - P_{\text{succ}}(k,c)\)). In this event, the node waits until the end of the transmission and then enters backoff stage 0. Thus, we have
\[
D_{k,c}^{\text{sen}} = P_{\text{wait}} \cdot (1 - P_{\text{succ}}(k,c)) \cdot \left(T_{\text{succ}} + \frac{W_{k,c,0}}{2}\sigma\right)
\]
with
\[
P_{\text{wait}} = \sum_{k} \frac{P_{\text{EDCA node}} e^{-\lambda_{k,c} E}}{1 - P_{\text{TDM,z}}}.
\]
The probability \(P_{\text{wait}}\) is approximated by the ratio of the traffic load and the maximum achievable load \(1/T_{\text{succ}}\). The second delay component is the average backoff and contention time period \(D_{k,c}^{\text{back}}\) of queue \(c\) at node \(k\) and is obtained as
\[
D_{k,c}^{\text{back}} = \sum_{s=1}^{R_{k,c}} (p_{k,c})^s \cdot (1 - p_{k,c}) \cdot \left(s \left(\frac{T_{\text{coll}} + \delta_{k,c} \sigma + P_{\text{wait}} \cdot (1 - P_{\text{succ}}(k,c))}{1 - P_{\text{succ}}(k,c)}\right) + \left(\sum_{j=1}^{s} \frac{W_{k,c,j}}{2}\right) \sigma\right),
\]
whereby the collision probability in any given time slot, similar to Eq. (24) in [12], is defined as
\[
p_{k,c} = \sum_{i=0}^{\max_{k,c}(W_{k,c,\max}+\delta_{k,c})} \frac{T_{k,c}(i)}{Q_{k,c}(i)}.
\]
Note that in Eq. (28), the delay at each stage \(s\) is characterized by the collision duration, \(\delta_{k,c}\), sensing duration, and backoff duration.

The average access delay \(D_{k,c}^{\text{wi,a}}\) for a frame successfully transmitted from queue \(c\) of wireless node \(k\) is the sum of the aforementioned two delay components plus successful transmission and is equal to
\[
D_{k,c}^{\text{wi,a}} = D_{k,c}^{\text{sen}} + D_{k,c}^{\text{back}} + \frac{T_{\text{succ}}}{P_{\text{succ}}(k,c)}.
\]
By taking also the queueing delay into account, we obtain the total wireless delay experienced by a frame in queue \(c\) of node \(k\) for both time- and event-driven nodes as follows:
\[
D_{k,c}^{\text{wi}} = \begin{cases} \frac{1}{1 - D_{k,c}^{\text{wi,a}} P_{\text{succ}}(k,c)} & \text{for event-driven nodes;} \\ \frac{1}{D_{k,c}^{\text{wi,a}}} & \text{for time-driven nodes.} \end{cases}
\]

3) End-to-End Delay: In this section, we compute the average end-to-end delay across both the fiber backhaul and wireless front-end. We distinguish the two cases of (i) regular H2H traffic (e.g., triple-play voice, video, and data traffic) and (ii) sensor M2M traffic.

- **Regular H2H traffic**: The average end-to-end delay for regular traffic class \(c, c = 1, \ldots, C\), is given by
\[
D_c = \frac{1}{\sum_{i,j \in \mathcal{N} \setminus \{\text{Sensors}\}} S_{ij}} \left(\sum_{\forall \text{STAs in same zone}} S_{ij} \cdot D_{i,c}^{\text{wi}} + \sum_{\forall \text{STAs in other zones}} S_{ij} (D_{i,c}^{\text{wi}} + D_u + D_d) + \sum_{\forall \text{ONUs in same zone}} S_{ij} (D_{i,c}^{\text{wi}} + D_u + D_d) + \sum_{\forall \text{ONUs in other zones}} S_{ij} (D_{i,c}^{\text{wi}} + D_u + D_d) + \sum_{\forall \text{ONUs in same zone}} S_{ij} (D_{i,c}^{\text{wi}} + D_d + D_{\text{ONU/AP}}) + \sum_{\forall \text{ONUs in other zones}} S_{ij} (D_{i,c}^{\text{wi}} + D_d + D_{\text{ONU/AP}})\right),
\]
where \(D_d\) represents the average PON downstream delay and \(D_u\) represents the average PON upstream delay.
- **Sensor M2M traffic**: The average end-to-end delay for sensor traffic class $c$, $c = 1, \ldots, C$, is given by

\[
D_c = \frac{1}{\sum_{\text{s}\text{ensor} i \text{ and OLT, ONU}s, \text{STA}s j} S_{ij} \left( \sum_{\text{sensor} i} D_{i,c}^{w} + \sum_{\text{STA}s j \text{ in same zone}} S_{ij} \right) + \sum_{\text{sensor} i \text{ in other zones}} S_{i0} \left( D_{i,c}^{w} + D_{i,c}^{u} \right) + \sum_{\text{sensor} i \text{ and ONU} j} S_{ij} \left( D_{i,c}^{w} + D_{i,c}^{u} + D^{d} \right) + \sum_{\text{sensor} i \text{ in other zones}} S_{ij} \left( D_{i,c}^{w} + D_{i,c}^{u} + D^{d} + D_{ONU/AP,j,c}^{ONU/AP} \right)}
\]

**E. Reliability**

We define reliability as the probability $\Theta_s$ that a sensor transmits frames successfully within the retry limit:

\[
\Theta_s = \begin{cases} 
R_c & \text{for event-driven sensors}, \\
1 & \text{for time-driven sensors}, 
\end{cases} \tag{34}
\]

where

\[
R_c = \frac{1}{\sum_{\text{sensor} i \text{ and OLT, ONU}s, \text{STA}s j} S_{ij} \left( \sum_{\text{sensor} i} r_{i,c}^{w} + \sum_{\text{STA}s j \text{ in same zone}} S_{ij} \right) + \sum_{\text{sensor} i \text{ in other zones}} S_{i0} \cdot r_{i,c}^{w} + \sum_{\text{sensor} i \text{ and ONU} j} S_{ij} \cdot r_{i,c}^{w} + \sum_{\text{sensor} i \text{ in other zones}} S_{ij} \cdot r_{i,c}^{ONU/AP,j,c} \right)}, \tag{35}
\]

with

\[
r_{i,c}^{w,c} = 1 - (p_{i,c})^{R_{i,c}+1}. \tag{36}
\]

**F. Theoretical Upper Bound of Permissible M2M Traffic**

In order to find the theoretical upper bound of permissible M2M traffic without violating a given delay limit of H2H traffic, the sensor data rate, $\lambda_{i,c}^{w}$, needs to be iteratively increased until the regular traffic delay reaches the delay limit. Assuming a delay limit of $L_r$, we find the theoretical upper bound of permissible M2M traffic iteratively by using the following $\text{max}$ function:

\[
\text{max}_{l \in [0, \ldots]} (\lambda_{i,c}^{w} := l), D_c < L_r, \tag{37}
\]

where $c$ denotes a regular traffic class and $i$ indicates a sensor. By increasing the sensor data rate and updating the model for $D_c$ iteratively, the maximum sensor data rate not violating the given delay limit of H2H traffic is obtained.

**G. Future Modeling Improvements**

In this section, we outline further steps that might be required to render our model more accurate for practical settings. First, in the wireless domain, no bit-error-ratio (BER) at the physical layer was considered. The BER modeling approach proposed in [11, Eq. (24)] can be adapted to capture physical impairments. Note that BER in the optical domain can be considered negligible.

Furthermore, in the presented analytical model, we consider that all sensors can reach an AP directly. However, in certain sensor applications we might need to install new sensors on-the-fly without direct access to an AP. Assuming that smart grid sensors are typically static, the WLAN model can be extended to a multi-hop wireless mesh network with IEEE 802.11s support following a similar modeling approach as presented in [11, Eq. (39)].

Also, from a practical perspective, the obtained numerical results should be compared with real-world measurements. The resultant performance differences, if any, can be used to further improve the accuracy of our proposed analytical framework.

**IV. NUMERICAL AND SIMULATION RESULTS**

**A. Configurations**

The EDCA parameters are set to the default values given in [12] and frames are first assumed to have a size of 1500 bytes. STAs, ONU$s$, and OLT send unicast H2H traffic at rate $\alpha_r$ uniformly distributed among each other with $\delta_k,c = 3$, $\lambda_{c}^{w} = 8$. Sensor M2M traffic at rate $\lambda_{i,c}^{w}$ is destined to the DMS with $\delta_k,c = 0$, $\lambda_{c}^{w} = 8$, and $\lambda_{c}^{w} = 256$. The traffic matrix can therefore be described as follows, whereby source nodes are listed vertically and destination nodes horizontally:

\[
\begin{pmatrix}
0 & \cdots & O + \tilde{N}_r & \cdots & O + \tilde{N}_c + \tilde{N}_s \\
O & \alpha_r & \alpha_r & 0 & 0 \\
\vdots & \alpha_r & \alpha_r & 0 & 0 \\
O + \tilde{N}_r & \alpha_r & \alpha_r & 0 & 0 \\
O + \tilde{N}_c + \tilde{N}_s & \lambda_{i,c}^{w} & 0 & 0 & 0 \\
\end{pmatrix}
\]

Our simulator is based on OMNeT++\(^1\) and uses the communication network package inet with extensions for WiFi EDCA, TDM/WDM PON$s$, and integrated WLAN-PON routing. The PON part is implemented corresponding to conventional EPON point-to-multipoint communications with REPORT-GRANT control messages. As for the WLAN EDCA-based network, a finite state machine model is developed and available in the inet\(^2\) package, which includes the main IEEE 802.11e states such as idle, defer, wait-AIFS, back-off, wait-ACK, receive-ACK, wait-SIFS, and receive. Furthermore, we developed the probabilistic analysis calculator in Python using the scientific computing package NumPy\(^3\).

\(^1\)The open source simulator OMNeT++ is available at http://www.omnetpp.org/.
\(^2\)The INET framework is available at http://inet.omnetpp.org/.
\(^3\)For more information on NumPy please refer to http://www.numpy.org/.
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B. Reliability and Maximum M2M Traffic Rate with a Conventional TDM EPON

We first consider a 20 km long TDM EPON with 8 ONUs, each equipped with an AP serving 2 STAs and 2 sensors.

Figs. 4 and 5 depict the average end-to-end delay performance of H2H traffic (aggregate load fixed to 144 Mb/s) and M2M sensor traffic vs. data rate per sensor. Fig. 4 shows the comparison between M2M and H2H traffic based on event-driven sensors and IEEE 802.11n, respectively. We observe from the figure that analytical and simulation results match closely. Note that the delay of M2M traffic remains low and flat for event- and especially time-driven sensors due to its smaller $\delta_{k,c}$ and $CW_{min}$. However, for increasing sensor data rates, the delay of H2H traffic may cross a given upper delay limit, which is adaptive to meet different H2H traffic requirements. For instance, for an upper delay limit of 2.5 ms, the measured sensor data rates of 6.1, 12.7, and 19.7 Mb/s (vertical arrows in Figs. 4-5) clearly show that higher permissible sensor data rates can be achieved by using VHT WLAN (IEEE 802.11ac) based event- or even better time-driven sensors instead of 802.11n based ones without violating the delay limit.

Fig. 6 shows the sensor reliability vs. aggregate H2H traffic under the assumption that each sensor generates 350 packets per second. We observe that time-driven sensor traffic is completely unaffected by increasing H2H traffic due to the lack of contention and packet collisions. In contrast, the reliability of event-driven sensor traffic drops sharply for increasing H2H traffic, in particular for lower-rate 802.11n based sensors due to their higher probability of packet collisions.

C. Triple-play and Smart Grid Traffic Settings

To consider more realistic traffic scenarios in the following result sections, we use the average payload lengths obtained from traffic measurements of smart grid applications based on IEC 61850 [14].

<table>
<thead>
<tr>
<th>Source node</th>
<th>Average payload length</th>
</tr>
</thead>
<tbody>
<tr>
<td>HVA/LV</td>
<td>500 bytes</td>
</tr>
<tr>
<td>Substation</td>
<td>5000 bytes</td>
</tr>
<tr>
<td>DER</td>
<td>224 bytes</td>
</tr>
<tr>
<td>Switch</td>
<td>100 bytes</td>
</tr>
</tbody>
</table>

We consider two traffic classes: one regular class for triple-play (e.g., voice, video, and data) traffic and another one for smart grid monitoring traffic. We set the average payload length to 1500 octets, which corresponds to the maximum Ethernet payload length. For the monitoring traffic, the data rate of smart grid sensors is configurable. We captured the traffic of experimental telecontrol smart grid applications in [14]. The average payload length originating from different smart grid nodes, including high-voltage/low-voltage (HV/LV) transformers, substation, distributed energy resources (DERs), and controllable switches are presented in Table II. Note that a single variable-value pair (following the format of manufacturing message specification messages (MMSs) of
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Fig. 7. Impact of H2H traffic loads on sensor delay.

IEC 61850) corresponds to 100 bytes. The measured payload length of 500 bytes for the HV/LV nodes, used in the following for the smart grid traffic, corresponds to active/reactive power, voltage, current, and location messages.

Using these settings, we set the average payload length $\bar{L}$ and mean variance accordingly in the analytical framework to obtain the following results in Sections IV-D and IV-E.

D. Impact of Varying H2H Traffic for Different PON Types

We next consider larger TDM/WDM PONs consisting of 128 ONUs with 2 event-based sensors and 2 STAs per ONU. Each sensor generates $\lambda_{te} = 10$ frames of 500 bytes per second. As H2H traffic is bursty and may significantly vary over time, it not only has an impact on H2H average delay but also affects M2M end-to-end delay.

The average end-to-end delay of event-driven sensors at different H2H traffic loads and PON types is depicted in Fig. 7. Note that the figure shows the end-to-end delay under varying H2H traffic loads, whereby the experienced H2H traffic delay is smaller than a given threshold of 2.5 ms. Specifically, with a conventional TDM EPON operating at 1 Gbps, the threshold of 2.5 ms of the H2H traffic delay is reached at an aggregate H2H traffic load of 1 Gbps, whereby the high traffic intensity of the PON affects both H2H and M2M traffic classes.

When upgrading the TDM EPON to a 10G-EPON or 40 Gbps WDM PON, we observe from Fig. 7 that the sensor delay performance is not significantly affected at any H2H traffic load, whereby the end-to-end delay remains below the threshold. In fact, the system bottleneck in this case is at the STAs, which become saturated without affecting the event-driven sensors. Note that upgrading the wireless nodes from 802.11n (capacity: 300 Mbps per zone) to 802.11ac (capacity: 6900 Mbps per zone) helps increase the H2H traffic load by only 1 Gbps for the considered configurations due to the low efficiency of the wireless MAC protocol.

E. Sensibility Analysis of Interplay Between Time- and Event-driven Nodes

We next analyze the interplay between time- and event-driven nodes. To do so, we vary the number of H2H and M2M nodes and find the theoretical upper bound of M2M traffic by using Eq. (37), as listed in Table III. The overall H2H aggregate load is fixed to 500 Mbps and event-driven nodes are based on IEEE 802.11n.

<table>
<thead>
<tr>
<th>Sensors per ONU ($\frac{N}{O}$)</th>
<th>time-driven</th>
<th>event-driven</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>67.2</td>
<td>22.4</td>
</tr>
<tr>
<td>2</td>
<td>66.9</td>
<td>22.3</td>
</tr>
<tr>
<td>3</td>
<td>66.9</td>
<td>22.3</td>
</tr>
<tr>
<td>4</td>
<td>67.1</td>
<td>22.3</td>
</tr>
</tbody>
</table>

In Table III, the upper bound for all permutations of [1, 2, 3, 4] STAs/ONU and [1, 2, 3, 4] sensors/ONU is computed to study their impact on the theoretical upper bound. In the case of time-driven sensors, the behavior is expectedly linear, whereby the theoretical upper bound of M2M traffic depends on the number of time-driven nodes. However, in the case of event-driven sensors, the linear behavior is not observed. As the EDCA priority of STAs is low, the theoretical upper bound decreases nonlinearly as a function of the number of event-driven nodes (STAs and sensors). For instance, with 2 event-driven sensors and 1 STA, 2 · 8 Mbps = 16 Mbps is obtained for both sensors (and 4 · 3.3 = 13.2 Mbps for 4 event-driven nodes), which is lower than in the case of 1 event-driven sensor (25.4 Mbps). We also note that the number of event-driven sensors (columns event-driven 1 to 4 in Table III) has a significantly stronger impact on the theoretical upper bound than the number of STAs (rows $\frac{N}{O}$ = 1 to $\frac{N}{O}$ = 4 in Table III) for the considered scenarios.

V. CONCLUSIONS

Recently, we developed the first unified analytical framework for the throughput-delay performance evaluation of arbitrary FiWi network routing algorithms [11]. In this paper, we extended our previous analytical framework for emerging multi-tier integrated FiWi smart grid communications infrastructures, which allows us to find the theoretical upper bound of sensor M2M traffic coexisting with conventional H2H traffic, taking into account both event- and time-driven wireless sensors as well as regular wireless stations. The obtained results showed that with a conventional EPON the permissible data rates of event- and time-driven sensors can be as high as 12.7 Mb/s and 19.7 Mb/s, respectively, without violating a given H2H delay limit of 2.5 ms. Furthermore, sensor reliability in terms of successful packet rate drops sharply for event-driven sensors, while time-driven sensor traffic is unaffected by
increasing H2H traffic. Using experimental measurements of real-world telecontrol smart grid applications, we studied the impact of variable H2H traffic loads on the sensor delays. We found, with the considered configurations, that a conventional EPON can cause the bottleneck and increase the delay for both H2H and M2M traffic, while with 10G-EPON and WDM PON the bottleneck was located in the wireless network, thus depicting future challenges to combine both fiber and wireless networks efficiently. We also studied the interplay between time- and event-driven nodes. We found, with time-driven sensors, that the theoretical upper bound of M2M traffic is linearly dependent on the number of nodes, while with event-driven sensors the upper bound decreases nonlinearly more significantly compared with time-driven sensors.

REFERENCES


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